

You Need

- Two [2] playing boards and one [1] cube dice
- Two sets of playing cards numbered 1-6 (one red & one black set)

This is a game for two players.
One player has red cards, the other has black.
The aim is to make the largest three [3] digit number.

Rules

- Take turns to roll the dice.
- The number shows which card to place in any empty column.
...ONES column or TENS column or HUNDREDS column.
- Once the card is placed it cannot be moved.
- Continue playing until all three columns are filled.
- If you roll a number that you have already used, roll again.
- The winner is the player with the higher number.

Your Task

1. Play five [5] games.

Record your score each time whether you win or lose.

2. Discuss strategies for choosing where to place your cards.

For example if you rolled a 4 first, where would you put it and why?

Record your strategies.

3. Play five more games using your strategies and record your scores.

Challenge

Total your score for the first five games. Check the total another way.

Total your score for the second five games. Check the total another way.

Have your strategies helped you to improve your score? Explain.